

Global Journal of Human-social science: A Arts & Humanities - Psychology

Volume 21 Issue 5 Version 1.0 Year 2021

Type: Double Blind Peer Reviewed International Research Journal

Publisher: Global Journals

Online ISSN: 2249-460x & Print ISSN: 0975-587X

The Demographics Procedure to Enhance the Inherent Skills for Competitive Endurance - Patterned from Android Gaming Application

By Dr. J John Sunil Manoah

Abstract- The present world always demands the survivors to be more productive since the growth prospects of humankind have increased vastly. Many statistical tools were established in order to stabilize things from the starting point of any process for the betterment and to avoid errors. On seeing the availability the world always demands high applications to stabilize the system. In this manuscript, I have presented a procedure to enhance the inherent skills in order to survive in the competitive world, which is patterned from the concept of an Android-based video game application.

Keywords: aspirant, success, proficiency.

GJHSS-A Classification: FOR Code: 190504



Strictly as per the compliance and regulations of:



© 2021. Dr. J John Sunil Manoah. This is a research/review paper, distributed under the terms of the Creative Commons Attribution-Noncommercial 3.0 Unported License http://creativecommons.org/licenses/by-nc/3.0/), permitting all non-commercial use, distribution, and reproduction in any medium, provided the original work is properly cited.

The Demographics Procedure to Enhance the Inherent Skills for Competitive Endurance - Patterned from Android Gaming Application

Dr. J John Sunil Manoah

Abstract The present world always demands the survivors to be more productive since the growth prospects of humankind have increased vastly. Many statistical tools were established in order to stabilize things from the starting point of any process for the betterment and to avoid errors. On seeing the availability the world always demands high applications to stabilize the system. In this manuscript, I have presented a procedure to enhance the inherent skills in order to survive in the competitive world, which is patterned from the concept of an Android-based video game application.

Keywords: aspirant, success, proficiency.

Introduction

his manuscript is contrasted from a gaming application which reliably makes the users provisions understand the required groundwork for one's betterment in any skill they possess with. At first, a little understanding is required about the gaming app and its functions. This gaming app was named Tennis 3D, which focuses on the game play of Tennis. There is no much introduction required for the game of tennis, as for the context is concerned let's highlight the basics.

THE GAME OF TENNIS II.

Tennis is a game played in a court; it can be played either two people or four people like 1:1 or 2:2, the players will be using a racket to hit the ball that has to miss one's opponent court within the rules of the game. Points will be awarded as a score to which the player has to triumph in the sequence of the game, set, and match. In order to triumph the player needs to be excel in several areas and the winner needs to be one step ahead of the challenger. The triumph can be gained by the player in two types, 1) by getting more winner points, 2) by getting more errors from his opponent. Several follow-ups are there for the players to focus on and many key areas in which the player can keep working on. There are only four primary areas in which the player needs to be skilled for sure, out of the four primary areas there are several secondary areas that come under the primary area. But ultimately the primary areas are the most essential for the player to triumph in the game. Those areas are 1) Backhand Power, 2) Forehand Power, 3) Service, 4) Speed. In all the areas the player needs to be 100% efficient in order to get or stay in the No 1 Position since the rank matters the most. No player could be 100% efficient in all the four said areas, but everyone will meet some percentage level in all the areas. Hence, the percentage mark that lies in each area tends to decide the winner of the game. Let us see one sample concept from the below-given table 1.

Table 1

Area	Player 1	Player 2
Backhand Power	80 %	70%
Forehand Power	60 %	55 %
Service	75 %	65 %
Speed	50 %	45 %

From the above table, we can easily understand that Player 1 is a better player than Player 2, hence Player 1 has got all the possibilities to win the game over player 2. In some scenarios, there will be variations in percentage in different areas among the players. For e.g. Player 1 may have his strength with a good percentage in two areas and weakness with less percentage of efficiency in the other two areas. In such a scenario, the triumph depends on the player who utilizes

his strength and hides his weakness. As we have enough to understand the game the tennis and winning strategies, let us get into our main topic that denotes the procedures to enhance one's inherent skills, which are very essential for growth prospects nowadays.

Author: Subject Matter Expert, Equitas Gurukul Matriculation Schools, Chennai, India. e-mail: jjsmanoah@gmail.com

Table 2

Area	Player 1	Balance	Player 2	Balance
Backhand Power	80 %	20%	70%	30%
Forehand Power	60 %	40%	55 %	45%
Service	75 %	25%	65 %	35%
Speed	50 %	50%	45 %	55%
Cumulative %	66%	34%	58%	42%

From table 2 we can understand that both player 1 and player 2 are trailing in all the areas in order to emulate the skill sets to 100%. As of Player 1 is concerned he needs to improve another 34% of his skill sets in order to attain 100% proficiency to his skill set and for Player 2 he needs to add another 42% to emulate his skill set to 100%. If the players incline to enhance their game then no way out for them rather improving their skill sets.

III. THE GAME OF CAREER

Similar to the game of Tennis the game of career is also very much challenging, as, like a player in the tennis game, the aspirant who wants to succeed in life either as an entrepreneur or as a professional, he/she still has to beat the competitors. In this competitive world the challenges are more and hectic for the entrepreneurs and the professionals hence, the aspirants always need to be one step further to stay successful. Though the entire humanity is been gifted with some sort of inherent skills, which varies from person to person very few of them are successful. If we statistically analyze the data of the successful persons, we can understand that all of them would have promoted their inherent skills to the next level; until it was done the success will appear only in their fairy tales. Let us contrast the above-applied axiom for the profession of call center customer service.

The call center industry is a booming industry all over the world, as the companies are incompetent to offer better service to their customers, the demand for the callers who can speak and negotiate well with their customers is more. There is no stop for this industry, as long as the market goes up for the commercial world, the demand for good callers will be high. There are certain skills required which are very essential for good call center employees, they are as follows.

- 1. Clear & Effective Communication
- 2. Patience
- Positive Attitude
- 4. Quick learning
- 5. Adaptability
- **Empathy**

I have mentioned only six basic skills required essentially for a call center agent and there are even furthermore which will add upon into the scores. Before choosing a career it is better to understand oneself and to find out what they are good at, only after analyzing the factors of one's strength the aspirants have to choose their career in where they can give their best. If an aspirant found him/her somewhat good on the above-mentioned skill sets, then he/she can probably be successful in the call center domain, but the aspirants must ensure they have 100% content on all the said skill sets. Let us assume one sample scenario of an aspirant titled 'X' on how he can be outstanding in the call center domain.

Table 3

Title	Skills Required	Possession %	
X	Clear & Effective Communication	70	
	Patience	60	
	Positive Attitude	50	
	Quick Learning	90	
	Adaptability	30	
	Empathy	70	

From table 3 we can understand that the aspirant X possesses a certain amount of proficiency in all the areas but 100% proficient in none of the areas. If the aspirant wants to be successful in the call center domain then he/she needs to be 100% proficient in all

the areas. When he/she acquires 100% proficiency in all the skill sets, the probability is more to become affluent in the call center domain. After analyzing the proficient %, it's time for the aspirant to work on all the areas of their skill sets. At first, the aspirant needs to plan and allot the time limit required for them to raise the proficient level to 100%.

In order to enhance one's all inherent skills, it is mandated to practice and precise, efforts of hard work, dedication, and commitment are so important. Hence the success of the aspirants mainly depends upon the amount of time utilized to enhance the skill sets. Let us do a simple mathematical calculation to enhance the skill sets of 'X'.

In the required skill of Clear & Effective communication 'X' possesses 70% of proficiency therefore X is in the lapse of another 30%, since X has already got 90% of proficiency level in guick learning, we can understand that X has the tendency to learn things quickly, so let us assume that X may need another 30 days to emulate the communication skill to 100% as in the ratio of 1 day is taken to emulate 1% in proficiency level. Let's presume further that to all the inherent skills of X, the aspirant can enhance 1% in a day if X goes at the same pace all of his skills will become 100% proficient as shown in table 4.

Table 4

Title	Skills Required	Possession %	Required	Balance
X	Clear & Effective Communication	70	100	30
	Patience	60	100	40
	Positive Attitude	50	100	50
	Quick Learning	90	100	10
	Adaptability	30	100	70
	Empathy	70	100	30
Total No of Days Required to attain 100% Proficiency =				230

From the above calculation, we can understand that 230 days is required, which means 230/7 = 33 weeks or within 230/30 = 8 months X can attain his proficiency level to 100% in all.

IV. ECONOMIC ESCALATION FROM GROUND ZERO TO INFINITIVE

Aspirants tend to work hard not just for fame, but also to expand their financial position. Hence in every activity that one is at best will enable one to raise their financial status. Therefore adding onto one's fame it is quite logical that every aspirant will desire to earn more in their life. By using the above-discussed strategy, one can extend their financial position even from ground zero to-infinitive. The usage of the phrase ground zero to-infinitive means that the aspirant can start with zero investment to make many billions as profit.

In Sports Domain V.

After attaining 100% of skill sets in all the required areas, the player's self-motivation plays a vital role to emerge as a successful player. The key is to believe in him and to deal with the game with full confidence. Initially, the player has to start playing minor games and minor tournaments, which has a free entry fee and little prize money for the winners, after winning a couple of minor tournaments then the player has to focus on major tournaments with bigger prize money. Now the player can afford to pay the entry fee even if it costs him as he had won a lot of minor tournaments previously. The previous games would have definitely boosted up his confidence level and he would have gained good experience to handle any kind of critical situation. Since the player possesses 100% of the skill set in all the areas and good experience from the previous games, chances are more for the aspirant to conquer the game. By investing his time and money the player has to play more games and tournaments which can certainly take him from ground zero to infinitive someday.

IN PROFESSIONAL DOMAIN

The same formula can be applied in the professional world too with slight modifications in the strategy. After increasing his inherent skills to 100%, the aspirants have to try finding better jobs which he/she can crack easily, with the help of having 100% of skill sets in the bank it's effortless for the aspirants to get through over the job interviews which can pay them high. Following that the aspirant should never stop settling at any point of package they draw at present, there needs to be continuous growth till the end of one's career. This will take the aspirant's financial position to infinity someday.

Conclusion VII.

Though the strategy looks simple and easy, it requires a lot of effort which includes, planning, practicing, finding errors and correcting them, dedication, motivation, and self-confidence. When all these factors combine together to work on then nothing can stop the aspirant from moving forward.

References Références Referencias

- Manoah, John Sunil. "The Art of Tuning Mind & Shifting Gear for the Purpose of Living Enhancement." International Education & Research Journal [IERJ] E-ISSN No: 2454-9916, Volume: 2, Issue: 4, April 2016.
- Manoah, John Sunil. "The Art of Fear Management for the Betterment of Success." IRA International Journal of Education and Multidisciplinary Studies ISSN 2455-2526, Vol. 06 Issue 01 (2016).
- Rasappan, Suresh & Sunil Manoah, John. (2018). Activity based learning for slow learners in colleges through mollycoddle method. Indian Journal of Public Health Research & Development. 9. 1957. 10.5958/0976-5506.2018.01739.4.