

1 The Review of the Significant Role of Customers towards the
2 Success of Companies to Remain Relevant, Sustainable and
3 Competitive in the Market

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7

8 **Abstract**

9 This paper examine areas of customer feedback, customer satisfaction, brand experience and
10 brand loyalty in order to determine the significance of customers in terms of the areas
11 mentioned above towards the success of companies to remain relevant, sustainable and
12 competitive in the market. The findings were that there is a strong correlation between
13 customer feedback, customer satisfaction, brand experience and brand loyalty and the
14 performance of a company that may have a profound impact towards the success of firms.

15

16 **Index terms**— customers satisfaction, relationship between customers and companies, customer feedback,
17 brand experience, brand loyalty, marketing.

18 **1 Introduction**

19 In recent years, several multinational enterprises have been buffeted by a great many obstacles and problems in
20 the tempestuous and often volatile world of business. In most cases, customers played a major role in driving
21 several multinational enterprises to undergo a process in which they require an exigency to modify itself to adapt
22 to changes to stay pertinent to the current market and customers' needs. Furthermore, the role of customers is
23 indispensable towards a company's survival, as it can be argued that the market exists for the customer in the
24 first place. This places a heavy pressure on multinational enterprises as these companies need changes to remain
25 relevant in the ever evolving market of the 21 st Century. It is therefore hard to deny that the role of customers
26 is vital towards a company's survival.

27 In addition to other multidimensional resources such as labor, capital, raw material and etc, the success of
28 companies are mostly tied down to the power of customers' demands. Customers are the scarcest resource
29 (Peppers, 2013). They are also an essential resource which companies depend on for prosperous growth and to
30 ensure the continuing success of their business. Unlike other resources, customers must be enticed and cannot
31 be traded or collected like other Author ? ?: Center of Southern New Hampshire University Programs HELP
32 College of Arts & Technology. e-mails: sweelyn.khoo@hotmail.com, rashadyazdanifard@yahoo.com commodities.
33 Companies would not have privilege to be able to borrow customers from a bank for the purpose of creating value
34 out of them and then letting the company to shell out back with interest. A company must therefore resort to
35 creating whatever value a company can from whatever customer.

36 Companies of today are constantly researching and trying to match up with the latest marketing dynamics and
37 needs, adapting and evolving to become more flexible and responsive towards customers. The needs of customers
38 are constantly changing; they are subject to the whims of the time as well as that of the demographic. As such
39 a company's continued survival is dependent not only on the profit gained but also on the capricious demands
40 of customers. Companies may find the need to undergo changes because of the wishes of customers. The role
41 of customers is a major one in the market and serves as one of the main motivators for companies to undergo
42 changes to adapt to their needs. Hence, this paper will attempt to review the significance of customers in terms of
43 customer feedback, customer satisfaction, brand experience and brand loyalty towards the success of companies
44 to remain relevant and competitive in the market.

45 **2 II.**

46 **3 Mcdonalds and Pepsico's Changes in the Market**

47 McDonalds is an example of a world-renowned and well-established multinational enterprise that managed to have
48 met the customers' needs after a major uproar from customers on their food menu. This fast food restaurant was
49 initially known as a provider of cheap fast food to folks which became very popular among families with children.
50 Despite or maybe because of their popularity, McDonald's found itself at the receiving end of a concentrated
51 media assault as research increasingly deemed that McDonald's menu was detrimental towards health. This
52 caused severe backlash from a generation that was suffering from obesity and heart diseases as well as many
53 other ailments due to their poor knowledge of nutrition (Daily Mail, 2007). The impact from the media has
54 caused

55 McDonalds to quickly reassess their strategies and methods by conducting market research over the years to
56 slowly learn about the contemporary consumer preferences to continue to stay relevant as well as to attract a
57 wider range of customers and audiences. Hence, they came up with healthier food options such as salads, yogurt,
58 fruit juice and high-end coffee to counter the negative hype from the media (Daily Mail, 2007).

59 PepsiCo's take on one of their brands, Tropicana orange juice, hit the company's wallet hard. The new
60 packaging put Tropicana in jeopardy when it had caused a loss of \$33 million in three months after their changes
61 back in 2000 (Zmuda, 2009). Tropicana's new Pure Premium packaging had been on the market less than two
62 months before the company decided to get rid of the newly redesign packaged. PepsiCo was also bombarded
63 with complaints that the new packaging was "ugly", "stupid" and "resembled a generic bargain brand" according
64 to The NY Times ??2009). In a bid to control the amount of damage, PepsiCo hurriedly reverted back to its
65 original package design.

66 **4 III.**

67 **5 Customer Feedback**

68 Customer feedback is perhaps one of the most important driving forces for improvements within an enterprise. In
69 cases where multinational enterprises experienced a backlash of negative comments from the media and customers,
70 it is crucial to work on garnering constructive customer feedback towards the brand. Ekinci and Wyatt (2011)
71 mention that customer satisfaction is critical to ensure long-term success in business. Both compliments and
72 complaints from customers play a crucial role in helping the enterprise to achieve continuing improvement.
73 Constructive compliments help in identifying the strengths that should be further maintained or reinforced and
74 for the best practices that are of particular value to customers to be communicated and implemented across a
75 service organization (Wirtz, Tambyah & Mattila, 2010). Customer complaints are important too as they help
76 the organization to determine the weaknesses of the company through customer service processes, products and
77 policies. By doing so, enterprises and organizations can build a reputation for staying close to the customers and
78 ensuring their satisfaction through the consideration and application of feedback when necessary and carrying
79 out research for marketing innovations as well as establishing good communication (Piranfar & Matthews, 2008).

80 Ducati has a unique way of using their customer feedback which has drawn profound interest from various
81 quarters (Sawhney, Verona, Prandelli, 2005). Ducati uses online customer surveys and feedback for activities
82 where their website was formed by customer feedback and even the guests for live chats on the website were also
83 selected based on customers input. Besides that, Ducati also collected fans' feedback on purpose to construct the
84 new Sport Classic through adhoc surveys about the three concepts for the Ducati Sport Classic. About 15,000
85 answers had 96% recommendation were received by the company for the making of all the three models.

86 **6 IV.**

87 **7 Fellow Customers**

88 Besides that, a customer's opinion may be influence by other customers' experience. Since time immemorial,
89 people have always relied on the experience and recommendation of their friends to make decisions. This
90 inclination has become even more pronounced in our modern society as advertisement weary people are more
91 likely to believe the word of their friends rather than listening to a company's wellrehearsed marketing pitch. Miao
92 and Mattila (2011), agree that another customers' experience does have an effect on the customers' cognitive,
93 affective, social, and physical response towards the enterprise's services.

94 The experience of another customer can also pose a dangerous treat for most multinational enterprises or
95 companies. In a study conducted by Brocato, Voorhees and Baker (2012), it was suggested that customers may
96 draw their inference from cues in the physical surroundings and the employees that are available to them. A similar
97 study was also conducted by Yan and Lotz in 2009, with results that support that of Brocato and colleagues.
98 Yan and Lotz research suggested that potential customers can be affected by other customers' perception even
99 when both of the customers have never interacted.

100 Hlavinka and Sullivan (2011) who are a part of the Colloquy company, carried out a survey relating to word-
101 of-mouth, to investigate 3,295 consumers in order to determine the possibility of customers to share bad news
102 about their own customer experience with others. Their findings were that 96% of their surveyors were more than

103 likely to talk about their bad customer service experience with friends, family as well as co-workers. Another
104 interesting fact was that customers who considered themselves loyal to a specific company or brand were likely to
105 also talk about a negative experience to others. The findings in this investigation has also found that 31% of the
106 same surveyors have said that they would also be more than likely to share a bad customer service experience
107 than a good one. Moreover, another survey has shown that respondents who experienced bad customer service
108 experience were also 50% more likely to share it on social media than the other 30% who had good experiences
109 (Dimensional Research, 2013).

110 V.

111 **8 Customers Satisfaction**

112 A happy customer is more than likely to go back to the same brand and continue to enjoy the services given.
113 As described by Bennett, Kennedy, and Coote (2007), the intention to repurchase and the level of commitment
114 to the brand is more likely to be influenced by satisfaction from a prior purchase experience than the degree
115 of importance in purchase. An example would be the findings of a study by Namkung and Jang (2007), which
116 reveals that restaurateurs could boost customer satisfaction by adding healthy and nutritious menu products
117 because customers placed higher value on healthy food instead of focusing on the external trappings such as
118 the interior design and decoration. By gratifying the needs of these customers, the healthy food option could
119 significantly influence the customer's satisfaction and repeated patronage. In addition, customer satisfaction has
120 also been proved as an optimistic impact towards a company's future human capital (Luo & Homburg, 2007).

121 **9 VI.**

122 **10 Brand Experience and Brand Loyalty**

123 When a customer is satisfied, a company will gain an advantage against its competitors. A good brand experience
124 means delivering an experience a customer remembers favorably as that would be what customers would remember
125 about a particular brand whenever the thought crosses their mind. The physical elements of the brand such as
126 colors, shapes and etc can trigger the emotions of the customer, in which these elements may serve as a reminder
127 for customers to remember the brand (Hollebeek, 2011). Hence, customers would remember the brand and relate
128 the physical elements of the brand with their experiences. Customer's brand experiences are crucial as well
129 towards the amount of satisfaction they feel. It encompasses every feature of a company's reputation the quality
130 of customer care, publicity, packaging, goods, service aspect and ease of use (Meyer & Schwager, 2007). Brakus,
131 Schmitt and Zarantonello (2009) add that brand experience can be experienced in a multifarious of conditions
132 when consumers explore and shop for the brands. Assael (1993) described brand loyalty as a repeated purchase
133 behavior based on a customers' satisfaction from their experiences in purchasing the same brand. Growth and
134 McDaniel (1993) are of the same school of thought as Bennett and Rundle-Thiele (2000), whereby these academic
135 researchers believe that brand loyalty can be best measured with affective loyalty. Improving customer loyalty
136 plays an essential role since an increased in customer loyalty results in pleasing outcomes such as customers'
137 repurchasing and optimistic word-of-mouth will be of assistance to nudge the competitors' customer base as well
138 as crossselling (Stokburger-Sauer, 2010).

139 When customers are satisfied with the brand, the quality of a relationship can be developed between the
140 brand and its customers which can also result in customers slowly becoming loyal towards the brand. Aurier and
141 Lanauze (2012) are of the opinion that the worth of the bond advanced with a brand, is measured through trust
142 and affective devotion that would have a stronger impact on attitudinal loyalty. Trust and affective commitment
143 will lead to a better and stronger relationship between the customers and the brand; this may be able to reinforce
144 emotional attachment between customers and brands. An example of this would be the 2013 research conducted
145 by So, Parsons and Yap, which found that by cultivating the customer's emotional commitment with the brand
146 could contribute positive impact towards brand loyalty in the fashion industry through corporate connection,
147 functional benefits and symbolic benefits. This study is also supported by credited studies done by Grisaffe
148 and Nguyen (2011) along with Park, MacInnis, Preister, Eisingerich and Iacobucci (2010) who also argue that
149 customer emotional connection enhances brand loyalty.

150 **11 VII.**

151 **12 Discussion**

152 McDonalds and PepsiCo were forced to undergo changes to adapt to the current market because of one important
153 aspect-customers. These changes were needed to stay relevant and to continue to attract customers and profit. It
154 can be seen here that the role of customers is a vital one towards a company's survival against other competitors
155 and to allow them to continue to gain profit while staying relevant to the market's needs.

156 Whether it is McDonalds who decided to add more healthier food options on their menu to deal with the
157 uproar from their customers and media or PepsiCo who decided to revert back to their original Tropicana cover
158 design due to the intense criticism of its look from their customers, these multinational enterprises took action
159 and acted based on their customers' feedback and needs. By undergoing these changes in order to suit their

14 CONCLUSION

160 customers' preferences, these multinational enterprises were then able to keep up with current market trends as
161 well as to keep their customers happy.

162 Hence, customer feedback is important because it is crucial not only to improve a company's profits but also
163 as a means to improve a corporation by reinforcing its strengths and overcoming the weaknesses found. Luo and
164 Homburg (2007) suggested that customer satisfaction can increase advertising and promotion efficiency. These
165 researches also added that it can help to save on future marketing costs and help to consume resources in the
166 future while achieving greater efficiency such as saving future marketing communications cost at a given level of
167 sales.

168 Due to the on-going, rapid fire technological change in the commercial world, businesses are carried out in a very
169 competitive environment; it can sometimes be a challenge to obtain customers' feedback. The response of some
170 customers may be a very simple response such as "its good" or "yes" when there is actually a problem. With the
171 breakneck speed of technological advancement, technology has provided us with several customer feedback tools
172 that enable companies to easily get in touch with their customers and obtain their feedback. R&G Technologies,
173 an IT company in Brisbane, experienced significant year on year growth and a major increase of 15% over a
174 12 month period just by using one of the latest technology customer feedback tools known as Client Heartbeat
175 (Client Heartbeat, n.d.).

176 If the suggestions obtained through customer feedback could be fulfilled and be listened attentively to, then
177 perhaps there would be more happy customers, which can result in an increase in customer satisfaction and
178 loyalty towards the company. Customer satisfaction may help to increase loyal customers towards the brand and
179 it is also crucial towards helping to increase the profit of corporations. Customer satisfaction may be difficult
180 to please as there has been a finding which implies that the effects of customer satisfaction on behavior are not
181 equal across consumer groups (Walsh, Evanschitzky, & Wunderlich, 2007). Hence corporations should research
182 on different and suitable ideas to increase customer satisfaction in all groups.

183 It has always been assumed that if a customer is satisfied, the loyalty towards a company would be strengthen,
184 however, Omotayo and Joachim (2008), adds that customer satisfaction does not necessary lead to customers'
185 loyalty. A customer who is unsatisfied and unhappy increases the likelihood of spreading a bad experience about
186 the corporation or brand that may affect the corporate image of the company as what Hlavinka and Sullivan
187 (2011) discovered in their survey. Dimensional Research (2013) also added that customers are likely to spread
188 the bad experiences than good ones through social media as well.

189 Word of mouth is seen to be the most prominent communication channel than advertising in this social media
190 era because consumers may find consumer reviews to be more trusted than company sources of information
191 or descriptions that comes from a manufacture (Keller, 2007; ??llsop, Bassett & Hopkins, 2007). Since in
192 today's technologically advanced world where people are easily connected, complaints and rants regarding the
193 bad experience could spread like wildfire and to a wider audience through social media faster than non-virtual
194 human interaction.

195 If customers are not satisfied because the company may not have carried out an action to respond to customers'
196 needs or fix a current problem, their brand experience may be a downfall as well. Experienced customers or new
197 customers may very well be influenced and may not formed a good or accurate impression of what the brand has
198 to offer, and whether it is capable in fulfilling the current market needs: Does it have the quality of resilience and
199 a reputation of responsibility about the future? This could lead to a company losing even their loyal customers. A
200 good brand experience helps develop loyalty in customers towards a specific service of a corporation. Customers
201 who become loyal are an important factor for the formation of a cash cow as companies would not need to spend
202 so much to keep attracting their loyal customers as they can concentrate more investment on attracting newer
203 customers. However, if the brand experience is bad, corporations may lose their cash cow.

204 Emotional attachment between customers and the brand may also be a way to increase the number of
205 loyal customers and provide maximum customer satisfaction. Corporate enterprises may also want to focus
206 on developing brand loyalty by triggering and creating an emotional bond with customers. And it just takes a
207 simple moment to make customers feel valued and appreciated. Strohmetz, Rind, Fisher and Lynn (2012) carried
208 out an experiment to test the effects of the wait staff giving mints to patrons in a restaurant. The two groups
209 which received mints had increased tips of 21% and 14% versus the 3% in tips received by the one group that
210 were given no mints. The level of service however did not change the slightest; the only thing that changed was
211 the different approach with mints for the three groups. It can be concluded from this experiment that a personal
212 touch can have a measurable impact on how a customer may feel about a brand.

213 13 VIII.

214 14 Conclusion

215 The good opinion of customers is a determinant towards the growth of a company. The above areas of customers:
216 customer feedback, customer satisfaction, other customers, brand experience and brand loyalty, could make or
217 break a company and it can decrease the firms' profits through a ripple effect. Hence, companies should focus
218 on creating innovative ideas and also fulfilling patrons' criteria in order to bring in more customers to generate
219 more profit and to have a competitive edge against other competitors.

220 However, in the era of social media, information can be transmitted as easily as a click of a button, thus it

221 is imperative that firms or enterprises remain vigilant in addressing complaints or negative images and words
222 portrayed by customers through social media and while continuously innovating their products to cater to the
223 needs of the consumers.

224 Hence, in the future, further research should be done in extracting honest and constructive feedback from
225 customers to ensure that companies could access accurate information to be able to meet customers' needs to
226 ensure long term customer satisfaction. More investments in research could prove profitable in the long term
227 when companies are able to act accordingly to the customers' needs.¹

¹The Review of the Significant Role of Customers towards the Success of Companies to Remain Relevant, Sustainable and Competitive in the Market

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