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Unveiling Radical Mediation: Navigating Body-Mind, Affect, and Technology in Media Literacy

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Abstract

Combating disinformation, fake news, and hate speech has become one of the main challenges for media literacy studies. Recent research reveals that affective/emotional factors and confirmation bias prevail in how users interact with media content. This paper draws on the conceptions of the affective turn (Clough, 2010), the embodied mind (Varela 1990), and the concept of radical mediation (Grusin, 2015) to demonstrate how the body and affect act in interaction with the media, producing a kind of intensification of affective interpersonal relationships, generating states of mind that circulate and influence people’s reactions to facts and opinions. It highlights how nonconscious aspects affect conscious thinking. It is concluded that strategies based on rhetorical and sociolinguistic structures are insufficient to combat disinformation. It is necessary to carry out inter and transdisciplinary research that adds bodily and affective factors to the ways in which users engage with the media.

Index terms— media literacy, affective turn, embodied cognition, radical mediation

1 Introduction

ombating misinformation, fake news and, hate speech have become a main challenges for media literacy studies today. The proliferation of fake news and disinformation campaigns has prompted the emergence of new terms -news literacy; news appreciation; news media literacies (Fleming, 2014) and new theoretical-methodological approaches to media literacy to investigate how people deal with news from different media ??Murrock et Moravec, Minas, and Denis (2018), for example, conducted an experiment collecting behavioral and EEG data from 83 social media users to understand whether they could detect fake news on social media. They found that confirmation bias prevails and that most users cannot distinguish true from false information. The findings showed that users have more significant cognitive activity when news aligns with their political opinions. They also demonstrated that users are more likely to believe news that converges with their beliefs. The findings by Moravec, Minas, and Dennis show that people “stop thinking” about topics that go against their pre-established beliefs, as stated below:

First and foremost, future research needs to understand how we can overcome confirmation bias in the use of social media. Our results show that once users recognize that a headline challenges their a priori beliefs, they stop thinking about it. In other words, confirmation bias is so strong in social media use that users simply stop thinking about information they don’t like. In the era of fake news and intentional disinformation campaigns, people may be more reluctant than ever to challenge their closely held beliefs when presented with new information that may or may not be true. Yet, in a democratic society, we need to base our discussions and decisions on facts, not on what we want to be true. Unfortunately, social media users are often in a hedonistic mindset (Johnson and Kaye 2015), and individuals in a hedonistic mindset may be less likely to consider information critically than those in a utilitarian mindset, as their consumption is tied to what they desire reality to be ??2018, p. 20).

The prevalence of confirmation bias in the phenomenon of misinformation and fake news in social media directly affronts efforts in the field of media literacy. People seek information that confirms their beliefs and reject divergent information and content, thus producing a stagnation in the possibility of critical reflection and qualified debate of ideas. This refusal of a reflective and critical discussion on the content conveyed by social

45 media is intensified by the modus operandi of the algorithm that feeds back the contents that reinforce similar
46 opinions, making it difficult to dialogue between different ideas and thoughts. Ultimately, as Moravec, Minas,
47 and Dennis (2018) and Fleming (2014) argue, confirmation bias threatens democracies, the plurality of speeches,
48 and diversity of opinions, favoring hate speech, fear, and intolerance.

49 As the spread of fake news and disinformation content grows, so does research looking for strategies to
50 counteract misinformation, such as ??urrock et The point to which we intend to draw attention in these Media
51 Education studies is that, although they demonstrate that there is the primacy of affect/emotion and confirmation
52 bias in people's interpretation and engagement with the news in their daily lives, they promote actions of combat
53 misinformation without engaging in a broader and more up-to-date discussion of affect/emotion concepts and
54 how they affect media interactions.

55 The studies build their strategies to combat disinformation based on rhetoric, storytelling, and media planning
56 (analysis of message characteristics and C information design; narrative structures, knowledge about media
57 companies; knowledge of the target audience, and others). Thus, proposals on combatting this type of discourse
58 and which media education strategies to adopt do not include the affective and material factors that condition
59 media consumption. In doing so, they ignore recent research findings that discuss how affective intensities
60 modulate individuals and collectivities in interactions with contemporary media systems (Massumi, 1995;Ahmed,
61 2004;Clough, 2010;Grusin, 2010;2015). Brian Massumi, Sarah Ahmed, e Richard Grusin are some of the authors
62 who have published theoretical and experimental research arguing about how sensory and affective factors affect,
63 in a non-symbolic way, engagement with the media, that is, how non-conscious factors interfere in the media
64 consumption process.

65 Researchers of the autonomy of affect (Massumi, 1995) and the media (Grusin, 2010) explain how modulations
66 of affective intensities occur in links with the media. Grusin draws on Daniel Stern' (1998) studies on affective
67 attunement to show that our interactivity with the media produces a type of intensification or reduplication
68 of affective interpersonal relationships that he called distributed mediation (2010) and, later, radical mediation
69 (2015). Brian Massumi draws on experimental research in neurosciences to demonstrate that affects not only
70 DO NOT converge with the production of meanings (sociolinguistic and intersubjective field) but are opposed
71 to it. We learn from these authors that theories that give primacy to content factors, sociolinguistic approaches,
72 and sociocultural representations are NOT sufficient to explain the processes of learning, communicating, and
73 socializing. This statement is game-changing because, in the social and human sciences, due to the strong
74 tradition of privileging more qualitative, symbolic, and subjective approaches and methods, there is a resistance
75 to adhering to studies that explain how nonconscious factors affect our decision-making processes and conscious
76 states. This paper aims to fill this gap in the collaborate with studies on media literacy, bringing to the debate
77 how bodies and affects act in the interaction with the media, thus highlighting how nonconscious aspects affect
78 consciousness. The proposal is not to disregard the importance of conscious thinking and critical reflection. It is
79 about refining the debate by highlighting vital factors that have been ignored when we prioritize interpretation,
80 symbolism, and representation.

81 The research question that will guide the present text is how radical mediation and affect theory can help
82 us understand non-conscious interactions between people and media, opening up new research possibilities for
83 media literacy studies.

84 The text is organized into two sections. The first presents the main concepts and authors of a new approach to
85 affects and emotions: the affective turn. Theorists of the affective turn counter-argue the socioconstructivist
86 approaches (which explain the formation of opinions and construction of meaning only from the discourse,
87 the symbolic, and the sociolinguistic) and bring to light how bodily, material, and affective factors act in the
88 conscience. In this section, we will also discuss how the theorists of the affective turn are aligned with the current
89 precepts of the discussion about the embodied mind, which demonstrate that the body/mind acts in constant
90 tune with the material and social environment, through the flows and exchanged intensities, including affects and
91 other non-conscious factors. This discussion allows for new formulations involving modulations between body-
92 mind and media technology. For this reason, in the second section of this text, we will approach how technological
93 devices, including social media, permeate the exchanges between body-mind, media, and environment. Thus, the
94 media system can intensify the proliferation of affects and moods between humans and non-humans, producing
95 what Grusin calls distributed mediation (2010) or radical mediation (2015), that is, the production of dynamic
96 assemblages and heterogeneous, composed of various technical, social, aesthetic, economic and political elements
97 that merge and regroup in changing, but relatively stable formations, distributed throughout society.

98 2 II. The Affective Turn: Tuning in with

99 Body-Mind, Affects and Environment

100 Studies on affect and emotion have a long tradition in the humanities. Over the centuries, they were treated
101 by philosophical approaches, with Aristotle, Baruch Spinoza, Gilles Deleuze, and Félix Guattari being some of
102 their greatest exponents. Recently, cognitive psychology and neurosciences have developed experimental research,
103 launching new perspectives for these studies. Today, even researchers in the social sciences and humanities rely
104 on empirical research findings to address these issues. Since at least the 1990s, neuroscientists such as António
105 Damásio (1994;2004) and Joseph Ledoux (1996) have defended the inseparability between cognition and affect

106 and/or emotion, emphasizing the importance and precedence of affect and/or emotion concerning aspects of
107 conscious thought.

108 In the early and mid-1990s, a new approach to affects and emotions -the affective turn -gained expression in
109 critical theory and cultural criticism studies. Theorists of the affective turn counter-argue socio-constructivist
110 assumptions (which privilege structures of meaning, discourse, and sociolinguistic factors), and emphasize the
111 importance of the materiality of the body and the world in the cognitive processes. In opposition to socio-
112 constructivism, according to Patricia T. Clough (2010, p. 207):

113 The turn to affect points, instead to [socio-constructivism] a dynamism immanent to bodily matter and matter
114 generally matter's capacity for self-organization in being informational -which, I want to argue, may be the most
115 provocative and enduring contribution of the affective turn.

116 The originality of the contribution of some thinkers of the affective turn, such as Brian Massumi, Sarah Ahmed,
117 Eve Sedgwick, and Patricia Clough, was to be inspired by the conceptions of body, virtual, and affect present
118 in the philosophical works of Henri Bergson, Deleuze & Guattari and Spinoza and, to integrate them with the
119 concepts of self-organization of the matter present in the researches of experimental science of Ilya Prigogine and
120 Isabelle Stengers (1997), in the ideas of enaction of Francisco Varela (1990) and the works of psychic, biological and
121 collective individuation of Gilbert Simondon (1958). This theoretical-methodological approach gave concreteness
122 to the discussion about the interactions between body, matter, and thought, understanding them as concrete,
123 situated, and coupled to the surrounding environment. In other words: by relying on complexity theory, the
124 precepts of embodied cognition, and the principles of individuation/ontogenesis, thinkers of the affective turn
125 brought the philosophical discussion about the actual/virtual to the concrete. They allow thinking about the
126 virtual-actual relationship in the concrete, in the field of self-organization of matter; enable us to understand
127 that bodily matter (and matter in general) encompasses the environment and is self-organizing, that is, it can
128 alter its own structure. In this way, the affective turn combines the philosophical discussion of the virtual with
129 the sociotechnical discussion of interactions between humans and non-humans, allowing a new formulation of
130 body-mind affectations with media-technology.

131 If one wants to understand how the affective turn became possible, it is necessary to understand the changes
132 in conceptions about what is a body and what is a mind that occurred in recent decades.

133 Patricia Clough (2010, p. 206) explains that the affective turn, as well as post-structuralism and deconstruction,
134 points to the discontinuity of the subject with himself, to a discontinuity of the subject's conscious experience with
135 the non-intentionality of emotion and affect. The difference from previous approaches (such as post-structuralism
136 and deconstruction) is that the affective turn proposed a substantive change in that it brings the bodily matter
137 back to debates in critical theory and cultural criticism. This process of bringing bodily matter back will allow
138 us to understand how organic factors and affective intensities interfere with conscious processes, favoring the
139 formation of moods that, in turn, will produce the propitious terrain for fake news and misinformation. This
140 return to the bodily matter was inspired by the scientific advances that have taken place since the mid-twentieth
141 century.

142 In 1950, Norbert Wiener, the father of cybernetics, published *The Human Use Of Human Being* (Cibernética
143 e Sociedade, 1954), a work in which he made an innovative appropriation of William Shannon's concept of
144 information. François Jacob sums up Wiener's ideas this way:

145 In an organized system, living or not, the exchanges, not only of matter and energy but of information,
146 unite the elements. (...) any interaction between the members of an organization can then be considered a
147 communication problem. (...) Any organized system, a society, an organism, or a machine, can be analyzed by
148 referring to two concepts: the message and the feedback regulation. (1983, p. 255).

149 What was innovative in Wiener's thinking is that, by treating the concept of information as an entity for the
150 organization of systems, living or not, the father of cybernetics climbed an essential step to think about the
151 continuity between life and inert matter and between body and mind, inspiring other sciences.

152 In *The Logic of Life* (A lógica da vida, 1983), François Jacob explains that biology was inspired by the
153 cybernetic concept of information to advance studies on the interpretation of chromosomes, thus revealing how
154 information is processed at the molecular level. At that time, biology divorced itself from the idea of vital energy
155 shared by all living beings and it began to explain the living being as a system that processes and exchanges
156 information with its environment. According to François Jacob, since then, biology postulates that organs, cells,
157 and molecules exchange messages through biochemical interactions, creating a communication network.

158 François Jacob explains that today the organization of living systems obeys a series of physical and
159 biological principles: natural selection, minimum energy, self-regulation, and construction in 'levels' by successive
160 integrations. Any living system is the result of a certain balance between the elements of an organization that
161 is ordered based on the idea of architecture in levels. Components at a lower level interact and integrate with
162 each other while integrating at a higher level. Instead of being an inexplicable product of "vital energy", life
163 emerges from the association of inorganic elements that undergo a series of enzymatic reactions, transforming
164 into specific molecules. Several stages of successive interactions follow until the constitution of a living being.
165 The variety of the living world, the extraordinary diversity of forms, structures, and properties observed at the
166 macroscopic level are created from the combination of a few molecular species, that is, in extreme simplicity at
167 the microscopic level (Jacob, 1998, p. 112-113).

168 By discovering how information is processed at the molecular level, biology eliminated the possibility of

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169 vitalism. Today, there is no other explanation in biology for the phenomena of life other than physical-chemical
170 reactions. By using concepts from cybernetics, molecular biology helped build the theoretical and practical
171 foundations of a non-classical physics, the physics of complex systems. For complex systems, life is understood
172 as a self-organized system whose complexity emerges from the interaction between the simple elements of matter,
173 which, under conditions of dynamic equilibrium, generate properties that are irreducible to the simple parts of
174 matter (Prigogine and Stengers, 1997; ??liveira, 2003).

175 As Patricia Clough (2010, p. 207-208) ponders, the concept of body is always a historical construction that
176 arises from the organization of material, political and economic forces, from scientific and technological discourses
177 and innovations, and reconfigure our subjectivities, bodies, work, and reproduction. Thus, the rearticulations
178 in the technical, cultural, aesthetic, political, and economic spheres from the mid-twentieth century to the
179 present day give rise to a new conception of the body: the self-affective or self-organized body, that is, the
180 body inseparable from its medium, capable of self-organization, which is coupled to the environment, exchanges
181 information with the environment and modifies its own structure from the modulation with the environment.
182 ??Oliveira, 2003, p. 162; ??lough, 2010, p. 208). Patricia Clough calls this new conception of the body the
183 biomediated body. Luiz Alberto Oliveira explains how this biomediated (or selforganized or self-affective) body,
184 which is in a constant exchange of matter, energy, and information, impacts the interaction between individuals
185 and their environment: "The theory of complex systems will therefore invoke not relations between already
186 constituted, finalized individuals -relations defined from the properties of these 'ready' individuals -, rather what
187 can be called connective potentialities, the foundation of an immanent capacity to engender structures, to produce
188 forms" (2003, p. 156).

189 The new concept of the body (and of a living being) also brings matter and thought into contact. The
190 body that processes and exchanges information with the environment also remaps the human cognitive domains,
191 opening new perspectives for mind-body articulations.

192 Also in the wake of the cybernetic wave, in the period between 1946 and 1953, the Josiah Macy Foundation
193 promoted a series of 10 conferences, bringing together mathematicians, logicians, engineers, physiologists,
194 neurophysiologists, psychologists, anthropologists, economists, and other specialists. The purpose of the
195 conferences: to build a general science of how the mind works ??Dupuy, 1996, p. 9). Thus, were born the
196 cognitive sciences: a broad field of knowledge made up of different disciplines, composed of theoretical and
197 experimental approaches, sometimes contradictory to each other. Cognitive sciences call into question important
198 precepts, some millenary, about the nature of the human mind, its way of operating and its relations with the
199 world, and, consequently, the very definition of human.

200 What we might call a proper cognitive turn would come in the 1970s and 1980s. At that time, researchers in
201 cognitive psychology, evolutionary biology, neurosciences, and artificial intelligence observed that it was relatively
202 easy to simulate on computers tasks that required traditional intelligence (decision-making, logical-mathematical
203 reasoning), but it was extremely complicated to automate activities that humans do without thinking (walking,
204 handling objects and recognizing a person). The long tradition of Western thought leads us to believe that
205 the activities of the higher intellect, in particular those that require logicalmathematical reasoning, are more
206 challenging to carry out than tasks that depend on the body and sensory functions. Studies in cognitive science
207 and evolutionary biology have added new shades to the problem.

208 These studies claim that the sensorimotor system of humans -responsible for the activities we do automatically,
209 such as breathing, walking, and handling objects -occupies most of their brains and results from two billion years
210 of evolution (Moravec, 1988). Daniel Dennett (1996, p. 13) explains that, while walking over rough terrain, our
211 body performs -organically, nonconsciously -various calculations to adjust the length of our stride. Therefore,
212 many tasks that we perform "without thinking" depend on complex calculations that, after two billion years
213 of evolution, have become automatic. Hans Paul Moravec estimates that the process we call "mind" is only
214 possible because it is supported by the oldest and most potent knowledge of sensorimotor mechanisms. Human
215 intelligence is developed on the solid rock that is the sensorimotor system. Therefore, our higher cognitive
216 faculties are sustained in the lower layers: "Organisms that do not have the ability to perceive and explore
217 their environments -such as plants -do not seem to acquire the capacity to develop intelligence", concludes Paul
218 ??oravec (1988, p. 16).

219 Cognitive science demonstrates that our mind is embodied and situated. It relies on non-conscious processes
220 originating from the solid rock that is our sensory-motor apparatus and modulates itself according to the
221 surrounding environment. Thus, the operations we call reason and/or mind encompass conscious and non-
222 conscious factors, and the concept of cognition can be understood in a much broader view than the traditional
223 one. In the words of Lakoff & Johnson:

224 In cognitive science, the term cognitive is used for any kind of mental operation or structure. (...) Thus,
225 visual processing falls under the cognitive, as does auditory processing. (...) Memory and attention fall under the
226 cognitive. All aspects of thought and language, conscious or unconscious, are thus cognitive. Mental imagery,
227 emotions, and the conception of motor operations have also been studied from such a cognitive perspective. (...)

228 Because our conceptual systems and our reason arise from our bodies, we will also use the term cognitive for
229 aspects of our sensorimotor system that contribute to our abilities to conceptualize and reason. ??1999, p. 11-12)
230 Based on the authors of the cognitive sciences (specifically the embodied cognition and enaction approaches),
231 we were able to relate the principles that characterize a cognitive turn in Western thought: 1) the mind is

embodied and infolds the environment: it is the product of the complex interaction between brain and body (including intensities, affects and perceptions), added to the attunements with the environment (people and objects); 2) cognition is situated and depends on the context and lived experience; operates from our relationship (with objects and people) and exploration of the world around. In short: the mind involves the environment, and conscious cognitive processes are affected by affective and non-conscious intensities of our body in constant modulation with the environment. (Clark, 2003; Varela, 1990; Varela and Thompson and Rosch, 2001; ??liveira, 2003; Massumi, 1995; Stern, 1998; Grusin, 2010; Lakoff and Johnson, 1999).

The biomediated or self-organized body is the body that, under the theoretical foundation of complex systems, can connect with the environment, exchanging matter, energy, and information, allowing itself to self-affect and change its own structure. It is this capacity for connectivity of the self-organized body that theorists of the affective turn invoke to understand how affect and other non-conscious bodily intensities affect conscious processes. It is important to highlight so we make no mistakes: the flow of information and the potential connections here do not refer to any kind of symbolic, representational, or sociolinguistic field. It is about intensity and flow at non-conscious levels, organic and non-organic intensities, putting life, matter, and thought in contact, that is, body-mind, technology, and world.

Despite the fact that the advances in cognitive sciences and the affective turn already accounted for decades, in studies on media and education, we do not usually give due importance to this cognitive and affective revolution. In a seminal work for the area of Media Literacy, Joan Ferrés and Alejandro Piscitelli make a reflection that seems to go unnoticed: the authors question whether any proposal for debate on media education that does not consider changes in the concepts of mind is insufficient: Among educators, there tends to be much more predisposition to incorporate the changes produced by the technological revolution in the teaching-learning processes than to assume the contributions of the neurobiological revolution.

Neuroscience has turned many of the beliefs about the functioning of the mind held for centuries in Western culture upside down. Based on neuroscience, we are urged to change the way we think about ourselves forever. In educational praxis, we seem much more willing to change the way we think about the media than to change our view of ourselves as interlocutors of those media. The changes that neuroscience refers to have to do especially with the influence that emotional and nonconscious processes have on the conscious mind. In the practice of media literacy, attention is only paid to these processes. Therefore, education for the media is insufficient and focuses exclusively on conscious processes, because today we know that consciousness can only be understood if we study the non-conscious processes that make it possible, in the words of neurobiologist ??eDoux (1999, 32). ??Ferrés & Piscitelli, 2012, p. 78) Ferrés and Piscitelli call for discussing emotional and non-conscious processes in the conscious mind. However, despite the great repercussion of the text in more than 20 countries in Portuguese and Spanish, we did not find evidence of such a debate in the areas of Communication and Education.

3 a) On Affects, Emotions, and Society Moods

The concepts and interrelationships between the terms affect, and emotions have been studied by researchers from different areas, such as philosophy, psychology, and health sciences, who attribute different meanings to them.

We start from the phenomenological philosopher Nathalie Depraz (1999) to differentiate affect and emotion. Depraz (1999) begins from the etymological roots of the Latin word *affectio* to explain that the words *affectation*, *affectation*, and *affectivity* originated from it. Depraz (1999, p. 122) explains that affect is everything that reaches us from the environment in which we are inserted, it is what arrives, what is imposed. Thus, affect is relational, that is, it is shaped in the environment surrounding, in relationships with other people and material objects. Emotion, on the other hand, derives from the word *ex-mover*, the same origin as moving, putting oneself outside oneself. Emotion is a way of expressing our body. Before we can reflect or even name what we are feeling, we already express ourselves bodily, through emotions. According to Depraz, what affects us produces some kind of movement or emotion, and this emotion is not separated from the affect that created it. Affect is caused by a situation/environment that evokes an emotion.

Aligned with this distinction, says the American researcher Jonathan Flatley: "emotion suggests something that happens inside and tends toward outward expression, affect indicates something relational and transformative. One has emotions; one is affected by people or things." ??Flatley, 2008, p. 12).

Brian Massumi also differentiates affects from emotions, but the Massumi goes further. In his work, *The Autonomy of Affect* (1995), which has already become a classic of the affective turn, Brian Massumi brings together data from experimental research in the neurosciences with the philosophy of the virtual to defend his thesis of the autonomy and precedence of affective intensities over conscious factors.

For the Canadian theorist, affects are characterized as bodily responses, autonomous responses; they are intensities that overflow the conscious states of perception and point to a "visceral perception" prior to conscious perception (Massumi, 1995). But this visceral perception is not to be confused with bodily effects, as explained by Clough:

But if this reference to autonomic responses seems to make affect the equivalent of the empirical measure of bodily effects, registered in activity such as the dilation of pupils, the constriction of intestinal peristalsis, gland secretion, and galvanic skin responses, Massumi uses such measures for a philosophical escape to think affect

293 in terms of the virtual as the realm of potential, unlivable as tendencies or incipient acts, indeterminant and
 294 emergent ??Clough, 2010, p. 209).

295 Patricia Clough explains that, for Massumi, the affective turn is an opportunity for the body to open up to its
 296 indetermination, the indetermination of autonomic responses. The author defines affect in terms of its autonomy
 297 in relation to conscious perception, language, emotion, and any attempt to capture its meaning symbolically.
 298 He proposes that if conscious perception is to be understood as the narration of affect -the case of emotion, for
 299 example -there is always, however, an autonomous remainder that will never be conscious, "a virtual remainder,"
 300 an excess of affect (Massumi apud Clough, p. 209). Furthermore, it is this excess from which the narration
 301 of emotion is "subtracted", retrospectively smoothing it "to fit conscious requirements of continuity and linear
 302 causality" (Massumi apud Clough, p. 209). Consciousness is "subtractive" because it reduces complexity. Affect
 303 and consciousness participate in a virtual-actual circuit, in which affect is virtual and emergent. Massumi takes
 304 up Bergson's pair virtual/actual (1988) to characterize affect as virtual, with the duration of a fraction of a second
 305 (precisely because it lasts) that becomes present, updates itself into something new, transforming what
 306 is current. Affect thus operates in the ambiguity between virtual/actual ??Massumi, 1995, p. 96). Patricia
 307 Clough points out that Brian Massumi, and also Francisco Varela, treat this fraction of a second, this ambiguity
 308 between virtual/actual, as a phenomenon of selforganization (2010, p. 213). Clough relies on Mark Hansen
 309 to explain Massumi's analysis through Varela's neurophenomenological research. For Hansen, Varela's analysis
 310 opens "to the microphysical domain in an unprecedented way" (apud Clough, 2010, p. 250) and, therefore, it
 311 shows the function of affectivity" in the genesis of time-consciousness: "as affectivity" the effort of human beings
 312 to maintain their identity with the basic body of (human) life. In short, affectivity comprises motivation of the
 313 (human) organism to maintain its autopoiesis over time" ??Clough, 2010, p. 213).

314 Affect is synesthetic and acts beyond the body, encompassing the environment. Emotion, on the other hand, is
 315 confined to the body and is likely to be expressed, represented, and/or captured by sociolinguistic configurations.
 316 The interest of the affective turn to the fields of communication, education, and media literacy is that, as it
 317 is relational, affect carries the potential to produce moods, that is, a kind of affective atmosphere under which
 318 intentions are formed, designs drawn, and particular affects can be attached to specific objects. Flatley ponders
 319 that "If a person is anxious, for example, things in the world are more likely to seem frightening to him, if he is
 320 curious, new objects may seem interesting to him" ??Flatley, 2008, p. 19).

321 To understand the importance of affect to the scenery of the proliferation of fear, hatred, and fake news
 322 through social media sites, for example, it is helpful to consider Flatley's reflection that "Mood provides a way to
 323 articulate the shaping and structuring effect of historical context on our affective attachments" ??Flatley, 2008,
 324 p. 19). Thus, retweets and shares on social networks are duplicated and amplify trolls, making them occupy
 325 space and become the mood of society.

326 In the last two decades, cultural, literary, and media theorists have dedicated themselves to studying affect
 327 as a component of cognition in interacting with the media. These authors understand the action of affect as
 328 "pre-individual bodily forces augmenting or diminishing a body's capacity to act and who critically engage those
 329 technologies that are making it possible to grasp and to manipulate the imperceptible dynamism of affect"
 330 ??Clough, 2010, p. 207). Brian Massumi, to take an example, relies on philosophers (Gilles Deleuze and Félix
 331 Guattari, William James, Henri Bergson) and on the neuroscientist Hertha Sturm to elaborate his theory of
 332 the autonomy of affect and defend the primacy of affect in the interaction with images of video (Massumi,
 333 1995). Massumi's interest in the research developed by Sturm is to show that not only the body is affected by
 334 images, but also that the meaning of a conscious content is affected by bodily and non-conscious states. Both
 335 levels, quality of the image (image's content; its intersubjective context; sociolinguistic meaning) and intensity
 336 (strength or duration of the image's effect on the body), are immediately embodied. In other words, what the
 337 theory of the autonomy of affect teaches us is that the (conscious) interpretation we make of the image does
 338 not coincide with the (non-conscious) ways in which the same image affects our body. This ambiguity between
 339 conscious interpretation and how a message affects our body (and therefore consciousness) may help to explain,
 340 for example, opacity and even a lack of rationality and critical reflection in situations of sharing disinformation,
 341 speeches of hate, and fake news today.

342 4 III.

343 Media and Radical Mediation: Connecting Body, Mind, Affect, and Technology

344 Seeking to understand the relationships between affect and media in contemporary society, especially after
 345 September 11, 2001, media theorist Richard Grusin (2010) used the research of Andy Clark and Daniel Stern
 346 to propose his conception of a distributed mediation (in 2015, became radical mediation) from the concepts of
 347 distributed mind and distributed affect.

348 Grusin builds on Andy Clark's ideas in *Natural Born Cyborgs* ??2003). In this text, Clark explains that the
 349 mind/body, technologies/environment interaction is not a linear division of tasks, but a process of connectivity,
 350 made possible by the incredible plasticity of our brain/body that is modulated in contact with technology and
 351 the environment (self-organization). Based on experimental research in the field of cognitive psychology and
 352 neuroscience, Clark (2003) explains that the thumbs of young people under 25 years of age are more muscular
 353 and dexterous than other fingers, simply as a result of the extensive use of electronic controllers of portable games

354 and cell phones. Clark argues that from these thumb adaptations, new generations of phones will be designed
355 around this greater agility, leading to more changes in manual dexterity.

356 Clark establishes this integration between mind/body and the sociotechnical environment with the concept of
357 feedback loops:

358 In all the cases we have examined, what matters are the complex feedback loops that connect action-commands,
359 bodily motions, environmental effects, and multisensory perceptual inputs. It is the two-way flow of influence
360 between brain, body, and world that matters, and on the basis of which we construct (and constantly re-
361 reconstruct) our sense of self, potential, and presence ??Clark, 2003, p. 114).

362 According to Clark, it is through influence flows (action commands, body movements, multisensory perceptual
363 data) between the brain, body, and world that the mind/body tunes/modulates with the environment (material
364 and social environment).

365 Grusin starts from studies on feedback loops developed by Clark to work on his concept of distributed
366 mediation. The American theorist observes that the feedback loops described by Clark (2003) operate in the same
367 way as what the neuropsychologist Daniel Stern (1998) called affective attunement. According to Grusin, from
368 his groundbreaking research on child psychology in the 1980s, Stern demonstrated that in the child's interpersonal
369 world, the sense of self arises through cross-modal affective sensations or experiences, both with other people and
370 with other things. Stern holds that the child's sense of distinction between self and other, as well as the unity of
371 perception and the connection between perceptions and a world of people and things, is created and grounded
372 at a very early level of psychological development and affective experience of the baby (Stern apud Grusin, 2010,
373 p. 95).

374 Grusin relies on this description of affective attunement studied by Stern to assess the impact that this mode
375 of operation of affects can have on media environments. The media theorist ponders that what is particularly
376 intriguing in Stern's account is that he considers "that the pattern or cross-modal affective mapping is basic to
377 our interactions with the world since childhood" ??Grusin, 2010, p. 95). He explains it like this:

378 From the perspective of affective attunement, sound film or TV become crucial forms of affect modulation
379 because of the way in which they couple visual and auditory patterns or sensations, as well as the way in which
380 they present audiovisual images of the affective states of other people. Even more complexly in some sense, video
381 games (and interactive media generally) would seem to work as modes of trans-modal or cross-modal affective
382 and cognitive modulation by adding touch to sight and sound, so when you move your avatar in a game, for
383 example, or use your mouse to move the cursor on the screen of your PC, or manipulate the touch screen on your
384 iPhone, you are adding cross-modal patterns of touch to the coupling of sight and sound. That is, the haptic
385 movement of hand on controller, along with other bodily/muscular movements involved, produces a change in the
386 medial other, in both the user's avatar or cursor and the other human and nonhuman actors on screen. In this
387 way our media interactivity provides a kind of intensification or reduplication of affective interpersonal relations".
388 ??Grusin, 2010, p. 95-96).

389 Research on the embodied mind and the affective turn demonstrate that the body/mind acts in constant
390 attunement/modeling with the material and social environment, through exchanged intensities and informational
391 flows. Once the media permeates these exchanges, the media system can intensify the proliferation of affects and
392 moods.

393 Grusin considers that contemporary media operates in a distributed mediation logic, that is, it produces
394 dynamic and heterogeneous assemblages composed of various technical, social, aesthetic, economic, and political
395 elements that merge and regroup in mutable formations but relatively stable, distributed throughout society.
396 With the concept of distributed mediation, Grusin draws attention to a distribution of affect between human and
397 non-human actors: "(...) I will address the affective feedback loops that structure our 'media in everyday life,'
398 the ways in which we interact with multiple media in almost every aspect of our everyday lives" ??Grusin, 2010,
399 p. 90). For Grusin, thinking of mediation in terms of affect: (...) is to think of our media practices not only in
400 terms of their structures of signification or symbolic representation but more crucially in terms of the ways in
401 which media function on the one hand to discipline, control, contain, manage, or govern human affectivity and
402 its affiliated things "from above," at the same time that they work to enable particular forms of human action,
403 particular collective expressions or formations of human affect 'from below' ??Grusin, 2010, p. 79).

404 These "particular collective expressions or formations of human affectation 'from below'" refer to the bottom-
405 up interactions of complex systems.

406 Grusin builds the idea of distributed mediation from the notion that the mind and affect distributed across
407 the network of media systems intensify collective habits and behavior. For the author, "our interactivity with the
408 media provides a type of intensification or reduplication of affective interpersonal relationships" (2010, p. 96).
409 This idea converges with Sara Ahmed's study on the economy of affects. Ahmed argues that emotions/affects
410 are not psychological dispositions, nor do they reside in a subject or object. They circulate between subjects and
411 objects, mediating relationships between the psychic and the social, the individual and the collective, expanding
412 the intensities of these affects in sociocultural contexts ??2004, p. 119).

413 This conception of mediation leads us to rethink the concept of medium. Medium and mediation are recurrent
414 topics in Communication Theory studies. Most theories start from the premise that there are physical supports
415 (paper, film, DVDs) that operate as vehicles for the contents (ideas, contents, and representations) be conveyed.
416 The representational approach supports "the belief in the ontological distinction between representations and

417 that which they purport to represent.” (Barad apud Grusin, 2015, p. 128). The representationalist approach is
 418 binary, it separates humans and non-humans, Grusin explains that:

419 In these traditional representationalist accounts, mediation is understood to come between, or in the middle of,
 420 already preformed, preexistent subjects or objects, actants or entities. The role of mediation in such accounts is
 421 precisely to connect, or negotiate between, actants, categories, and events (or subjects and objects), which would
 422 otherwise have no way of understanding or interacting with one another. Especially in post-Hegelian, Marxian
 423 thought, mediation has been opposed to immediacy, functioning as what might be called an agent of correlation,
 424 which filters, limits, constrains, or distorts an immediate perception or knowledge of the world or the real.
 425 Mediation has in these accounts been understood both as enabling our knowledge of reality and as preventing or
 426 making impossible the direct and immediate relation with the world that Brian Massumi (and others) insist upon
 427 as a fundamental component of human and nonhuman experience. In many traditional philosophical accounts
 428 we cannot experience the world directly or immediately because we cannot know the world without some form
 429 of mediation (2015, p. 128).

430 We saw above how complex systems theory blurs the boundaries between life, matter, and thought. Through
 431 the flows and potential connectivity of information, the action of technology echoes and encompasses the human.
 432 Oliveira considers that “the supposed clear separation between the internal and the external, between subject and
 433 object and between entity and artifact remains abolished” (2003, p. 167). We can no longer think of technology
 434 separately from our own experience.

435 Media theorist Richard Grusin proposes the concept of a radical mediation. Inspired by William James’ idea
 436 of radical empiricism and Brian Massumi’s proposal, Grusin proposes that mediation begins in the middle.

437 Mediation should be understood not as standing between preformed subjects, objects, actants, or entities
 438 but as the process, action, or event that generates or provides the conditions for the emergence of subjects and
 439 objects, for the individuation of entities within the world. Mediation is not opposed to immediacy but rather is
 440 itself immediate (Grusin, 2015, p. 129).

441 Grusin’s proposal resonates with Gilbert Simondon’s thought in his theory of the individuation process. In
 442 *Du mode d’existence des objets techniques* (On the Mode of Existence of Technical Objects, 1980), Gilbert
 443 Simondon discusses the genesis of technical objects and their role in the formation of culture. In opposition
 444 to the substantialist approach, Simondon proposes that individuals, whether natural or technical, never present
 445 themselves in a definitive configuration. They are always in process. And this characteristic is due to the
 446 constituent role of the environment in the formation of the individual. Simondon argues that there is a pre-
 447 individual stage, prior to individuation itself, which remains as a plethora of virtuals susceptible to actualization.
 448 Even after individualization, this virtual repertoire is not exhausted, because individuation makes not only the
 449 individual appear, but the individual-environment pair. Thus, the environment is never just a neutral vehicle, it
 450 is an associated milieu that constitutes and is constituted by the individual.

451 The associated milieu is the mediator of the relationship between manufactured technical elements and natural
 452 elements within which the technical being functions. (Simondon, 1980, p. 49-50).

453 The associated milieu is an ambience; it is a condition for connectivity, exchange, and flow of information. It
 454 is a space for communication and sociability; it is a space inseparable from reality. Also, through the theory of
 455 complex systems, we can reach the same conclusion since, through connectivity, the information allows a new
 456 relationship between the whole and its parts, insofar as the whole (an organism, for example), through signals,
 457 guides its elementary components (cells, molecules) in choosing how to connect/associate.

458 We consolidate below what we have learned from the cognitive and affective turns that are of interest to
 459 communication, education, and media literacy studies.

460 From studies of embodied cognition and enaction, we have learned that the mind is embodied and coupled
 461 to the environment. It encompasses the brain, the body (intensities, perceptions, and sensory factors), and
 462 the material and social environment (people and objects). The cognitive process is situated and is a continuous
 463 process of attunement to the environment. This means that the cognitive process encompasses sensorimotor, non-
 464 conscious factors and that, therefore, factors such as message content, and its intersubjective and sociolinguistic
 465 context are not enough to explain how we learn, communicate and socialize.

466 Studies of the affective turn have taught us that affect is corporeal and relational, operating through affective
 467 attunements/modulations with the material and social environment. Affect infolds the environment; bodily
 468 intensities are coupled to the material and social environment and co-evolve with it (in it). Affect acts in the
 469 construction of individual and collective meaning. So, it is not possible to explain everything by language,
 470 subjective or intersubjective context, and/or sociolinguistic meaning.

471 The cognitive and affective turns go a step further. They incorporate the materiality of the body and bury the
 472 division between matter and thought once and for all. They deconstruct the idea of the universal human being
 473 as a rational, conscious subject who owns his or her free will. These advances abolish the boundaries erected by
 474 the moderns between subject and object; nature and culture; reason and affect; body and mind. They demand
 475 research methods, knowledge, and subjectivities supported by complex systems and inter and transdisciplinary
 476 perspectives.

477 **5 IV.**

478 **6 Final Considerations**

479 We started the paper by presenting recent studies on media literacy that seek strategies to combat fake news
480 and disinformation content. We observed that despite admitting that affective factors and confirmation biases
481 prevail in the way people interact with the media, these studies propose discursive and representational strategies
482 (rhetoric, storytelling, and media planning) as proposals to combat misinformation.

483 We presented recent advances in the Theory of Affects, which explains the primacy of affects over conscious
484 and critical thoughts in media reception. We also present the concept of radical mediation (Grusin, 2015), which
485 describes how our interactivity with the media provides a type of intensification or reduplication of affective
486 interpersonal relationships, producing moods that circulate and influence people's reactions to facts and opinions.

487 Thus, we ponder: if the sciences of the mind postulate that reason is affected by affective intensities and
488 non-conscious processes that are impossible to explain by sociolinguistic and/or symbolic factors, would it not
489 be the case for us to start projects to improve our research methods to embrace these changes?

490 In their research, Moravec, Minas, and Dennis (2018) used methods from human and social sciences and
491 neurological methods as a strategy to obtain more accurate results on the reception of fake news.

492 Researcher David Beer, when exploring the power of algorithms in society, considers the importance of bringing
493 together efforts from the social and human sciences (which study individual and social behavior) and computer
494 science (which examines the way algorithms operate). Beer suggests researchers submit collaborative work:

495 That is to say that there is a sense that we need to understand what algorithms are and what they do in order
496 to fully grasp their influence and consequences. This is where we can hit blockages in our understandings. It is
497 quite hard to be versed in social theory and in the technical minutiae of coding. It is not that this combination
498 is impossible, but it is more likely to require collaborative work than being within the scope of the lone scholar.
499 (2017, p. 5) Supported by positive results such as the research by Moravec, Minas, and Dennis (2018) and the
500 lucid consideration of David Beer (2017), we propose the question of whether it is not the case that we make
501 inter and transdisciplinary efforts to improve theoreticalmethodological approaches in the field of media literacies,
communication, and education.

Figure 1:

Figure 2:

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6 FINAL CONSIDERATIONS

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